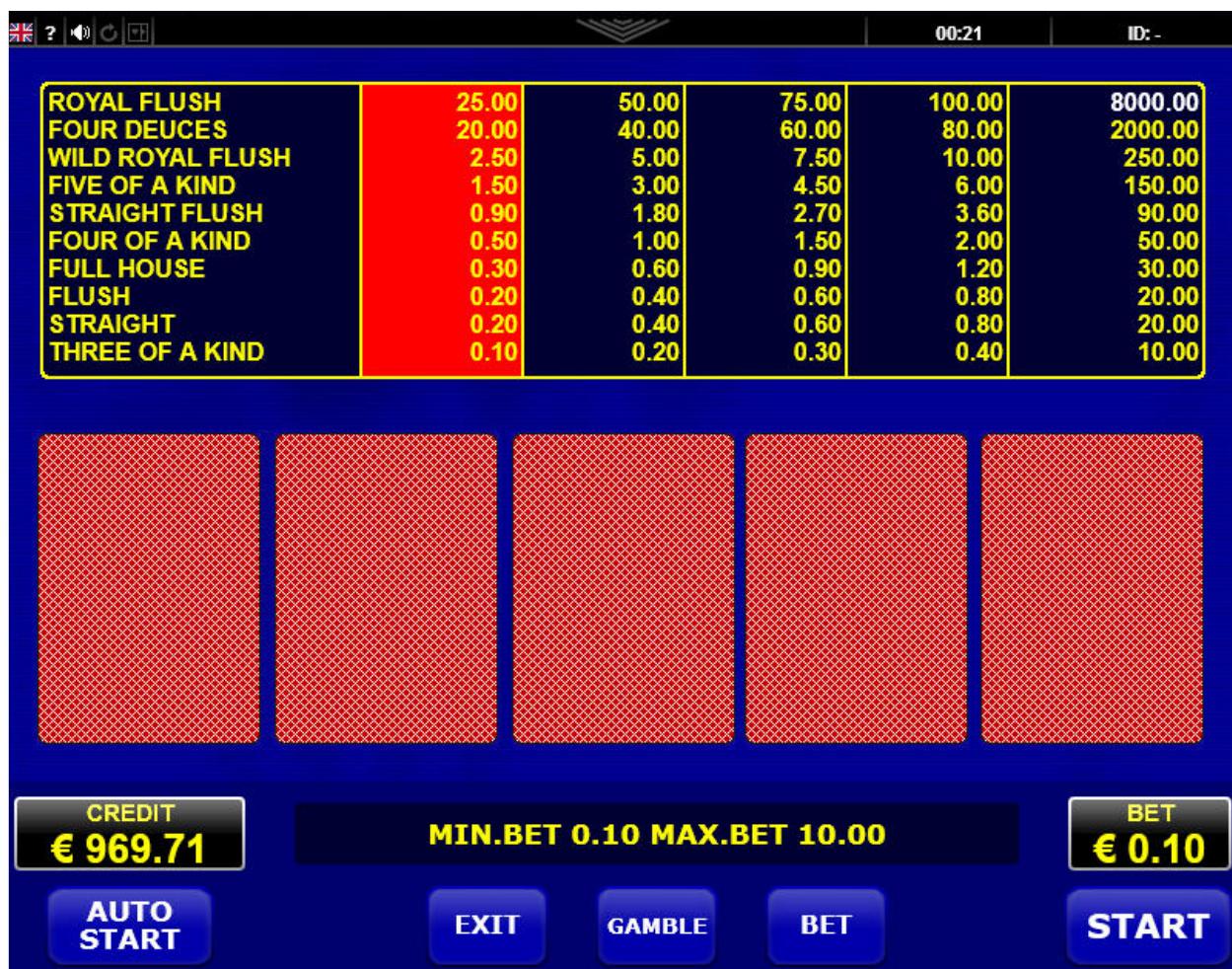


Deuces Wild



The game can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.

Buttons

AUTOSTART	- Starts a game automatically
EXIT	- Exits the game
GAMBLE	- Enables the player to double the win
BET	- For changing the bet
START	- Start the game

The following values are displayed onscreen

CREDIT	- Display the credit
BET	- Total bet

Toolbar

- | | | |
|----------|---|---------------------------------|
| 1 | - | Shows the activated options |
| 2 | - | Opens the extended toolbar |
| 3 | - | Displays the current time |
| 4 | - | Shows the ID of the played game |



- | | | |
|----------|---|---------------------------------------|
| A | - | Change the language |
| B | - | Turn the audio off/on |
| C | - | Shows the help |
| D | - | opens the history of the played games |



On the right side of the game is a bar, which allows you to switch to full screen or to exit the current game

Due to the varying configurations and versions, deviations between the displays or button assignments and this manual can occur.

The Game

The BET button is used to change the stake and the START button starts the game. Upon starting the game, five cards are dealt and the stake is deducted from the credit. The recommended card combination will then automatically be held and marked as such with a "HELD" symbol. Pressing HOLD CANCEL will remove all holds. If HOLD CANCEL is pressed again, the recommended combination will once again be held automatically. Any card can be held or un-held by touching it on the screen or by pressing the corresponding hold button. Cards marked with "HELD" will not be exchanged during the second deal which is started by pressing the START button again. No credit is deducted for the second deal.

All cards which have not been held will be replaced with new cards from the remaining deck. The final five cards are then compared with the pay table to determine if there is a winning combination.

Help - Menu

The help menu opens when pressing the HELP button. This has its own button panel.

RETURN TO GAME - To continue the game



Help Screen 1

Gamble

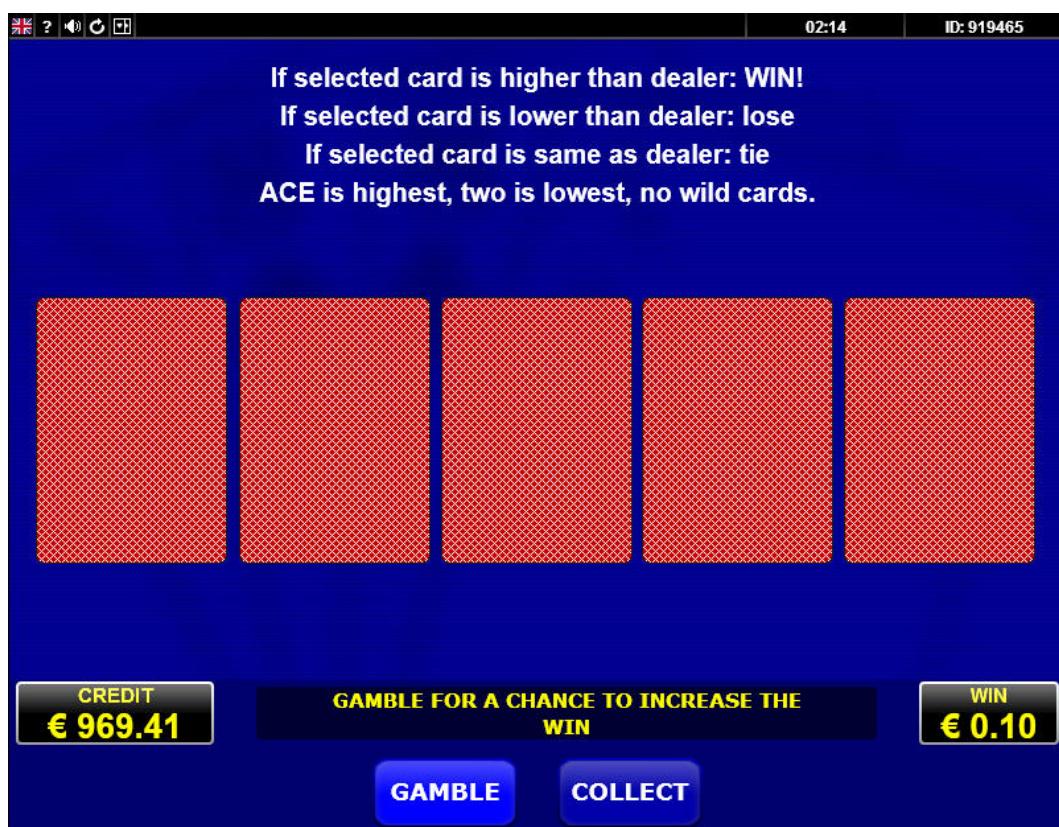
If there is a winning combination, the respective cards are marked with WIN and the player has the opportunity to risk the win amount for a chance to double up. If the GAMBLE BUTTON is displaying "GAMBLE ON", the gamble game will start automatically. Otherwise the player can chose to gamble by pressing the GAMBLE button.

If the selected card win, you can play again with the GAMBLE button.

The player does not want to gamble again, the COLLECT button will add the current win amount to credit and end the gamble game.

If the player's guess is incorrect the win is lost and the gamble game finishes.

The selected card is the same as dealer, it is tie.



Due to permanent attempts for improvement of our programs deviations in this manual and the supplied software can occur at anytime.