








Wild Rush



Main Screen

The game can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.






Buttons

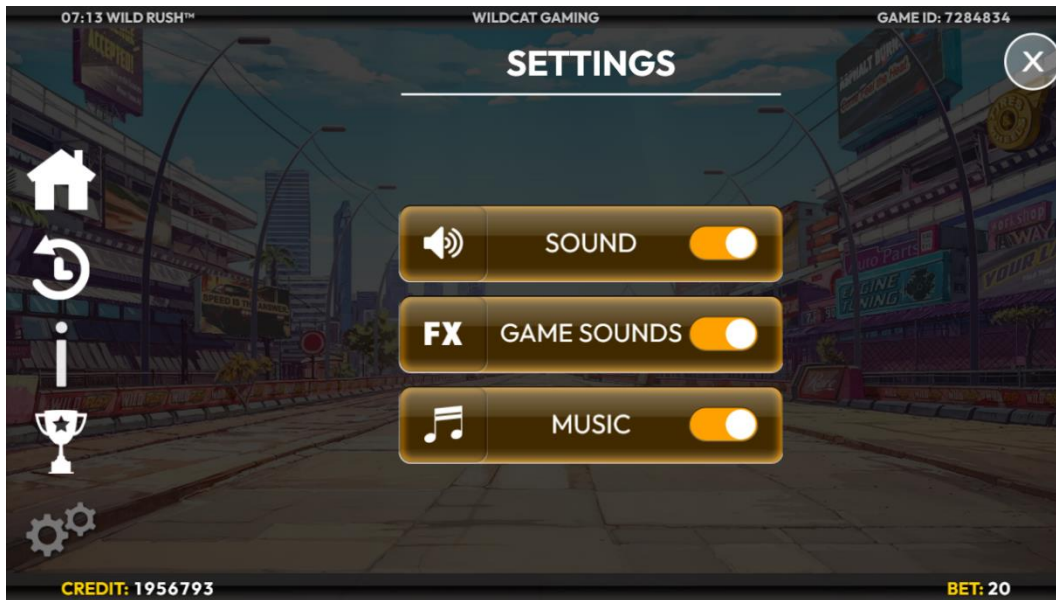
	START	-	Starts to start a new game
	BET	-	Press to increase / reduce the bet
	BET	-	Press to view the bet settings
	TURBO	-	Press to enable/disable the turbo mode
	AUTOPLAY	-	Press to view the autoplay settings
	SETTINGS	-	Opens the game settings
	SOUND	-	Adjusts the volume

The following values are displayed onscreen

CREDIT	-	Displays the current credit
WIN	-	Displays the current win
BET	-	Displays the current bet

After pressing the settings button:

	EXIT	-	Exit the game
	HISTORY	-	Opens the history of the game
	GAME RULES	-	Opens the game rules
	PAYTABLE/HELP	-	Opens the payable/help of the game
	SETTINGS	-	Opens all available settings



Toolbar



- 1** - Displays the current time and the name of the game
- 2** - Shows the Game ID of the played game

Due to the varying configurations and versions, deviations between the displays or button assignments and this manual can occur.

The Game

After the desired stakes have been chosen the game is started with *START*. After the reel run the achieved winning combination is displayed among others by illuminated win lines and the win is added to the credit.

After the achieved wins have been added to the credit, bets can be placed anew.

The win plan respectively the onscreen help can be displayed at anytime by pressing the *HELP* button (or in this case win plan).

Help / Paytable

The help menu opens when pressing the *help* button. This has its own button panel.

PREVIOUS PAGE

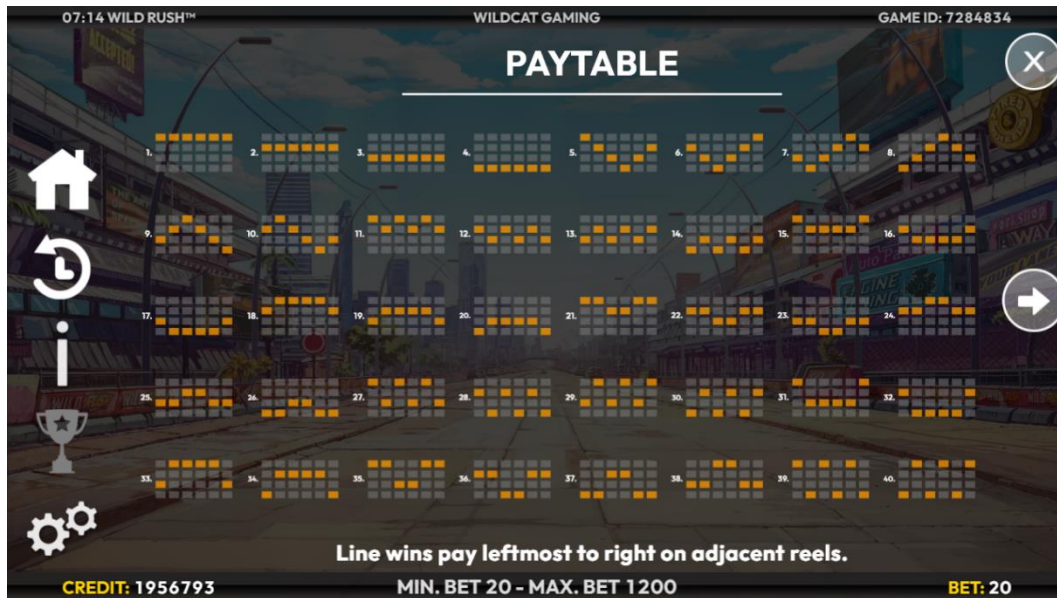
- To switch to the previous page

NEXT PAGE

- To switch to the next page

X

- To return to the game



07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE



WILD


The WILD symbol appears on all reels and substitutes for all symbols except for BONUS symbols.

Each WILD symbol nudges down one position on every spin until it leaves the screen.

CREDIT: 1956793 MIN. BET 20 - MAX. BET 1200 BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE



FEATURE

Each reel has a traffic light that progresses from green to red whenever a WILD lands. NUDGING WILDS do not count.

When the traffic light reaches red after three WILDS, the reel is filled with STICKY WILDS. These STICKY WILDS remain while the traffic light counts down.

The state of all symbols and reel features, including traffic lights, is stored separately for each bet.

CREDIT: 1956793 MIN. BET 20 - MAX. BET 1200 BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE

WILD	A	O	A
J	K	A	WILD
A	J	O	WILD
J	A	WILD	WILD

WILD	WILD	A	K	A
J	WILD	A	K	A
WILD	WILD	J	A	WILD
WILD	WILD	J	K	WILD

BONUS

3, 4, 5 or 6 BONUS symbols on any position win 10, 15, 20, or 25 BONUSSPINS accordingly.

CREDIT: 1956793BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE

WILD	WILD	WILD	A	WILD
WILD	WILD	WILD	J	WILD
A	WILD	WILD	J	A
J	WILD	WILD	WILD	A

J	WILD	A	O	WILD
WILD	WILD	K	O	WILD
WILD	WILD	WILD	O	A
WILD	WILD	WILD	O	A

BONUS

During BONUSSPINS, WILDS start with a x2 MULTIPLIER. Each NUDGE increases the MULTIPLIER by 1, up to a maximum of x5 if the WILD started on the top row. MULTIPLIERS from landing WILDS do not carry over to STICKY WILDS.

CREDIT: 1956793BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE




BONUS

If a reel becomes fully STICKY WILD during BONUSPINS, it remains STICKY for the rest of the BONUSPINS.

CREDIT: 1956793 MIN. BET 20 - MAX. BET 1200 BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE

6		400		500
		160		200
5		80		100
		40		50
4		200		300
		80		120
3		40		60
		20		30

CREDIT: 1956793 MIN. BET 20 - MAX. BET 1200 BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

PAYTABLE

6		100	6		100
5		60	5		60
4		30	4		30
3		15	3		15
6		70	6		70
5		40	5		40
4		20	4		20
3		10	3		10

CREDIT: 1956793 MIN. BET 20 - MAX. BET 1200 BET: 20

07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

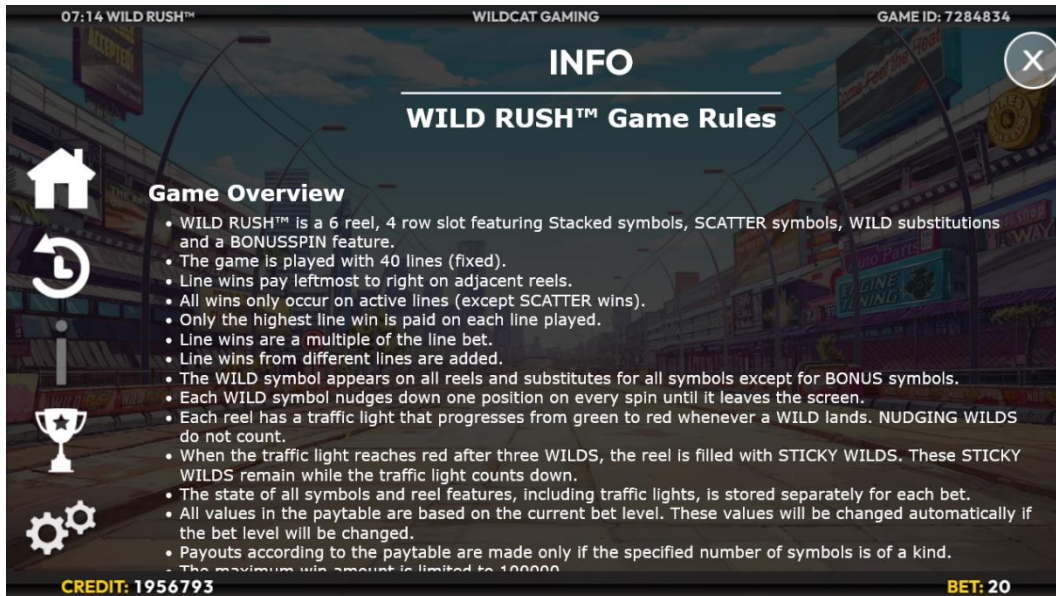
PAYTABLE

6		40	6		40
5		25	5		25
4		12	4		12
3		6	3		6
6		30	6		30
5		20	5		20
4		10	4		10
3		5	3		5

CREDIT: 1956793 BET: 20

Game Rules

In this section the rules of the game are shown.



07:14 WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

INFO

WILD RUSH™ Game Rules

Game Overview

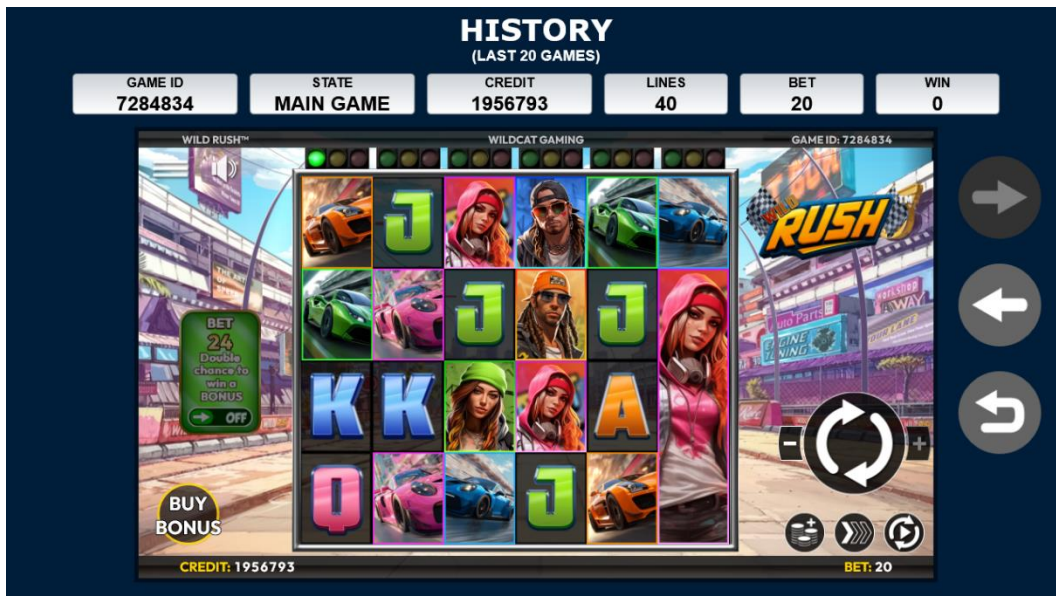
- WILD RUSH™ is a 6 reel, 4 row slot featuring Stacked symbols, SCATTER symbols, WILD substitutions and a BONUSPIN feature.
- The game is played with 40 lines (fixed).
- Line wins pay leftmost to right on adjacent reels.
- All wins only occur on active lines (except SCATTER wins).
- Only the highest line win is paid on each line played.
- Line wins are a multiple of the line bet.
- Line wins from different lines are added.
- The WILD symbol appears on all reels and substitutes for all symbols except for BONUS symbols.
- Each WILD symbol nudges down one position on every spin until it leaves the screen.
- Each reel has a traffic light that progresses from green to red whenever a WILD lands. NUDGING WILDS do not count.
- When the traffic light reaches red after three WILDS, the reel is filled with STICKY WILDS. These STICKY WILDS remain while the traffic light counts down.
- The state of all symbols and reel features, including traffic lights, is stored separately for each bet.
- All values in the payable are based on the current bet level. These values will be changed automatically if the bet level will be changed.
- Payouts according to the payable are made only if the specified number of symbols is of a kind.
- The maximum win amount is limited to 10000.

CREDIT: 1956793 BET: 20

Game rules

History

Each played game session is listed here.



HISTORY (LAST 20 GAMES)

GAME ID	STATE	CREDIT	LINES	BET	WIN
7284834	MAIN GAME	1956793	40	20	0

WILD RUSH™ WILDCAT GAMING GAME ID: 7284834

BET 24 Double chance to win a BONUS OFF

BUY BONUS

CREDIT: 1956793 BET: 20

History

Wild feature

Each reel has a traffic light that progresses from green to red whenever a Wild lands. Nudging Wilds to not count.

When the traffic light reaches red after three Wilds, the reel is filled with Sticky Wilds. These Sticky Wilds remain while the traffic light counts down.

The state of all symbols and reel features, including traffic lights, is stored separately for each bet.



Bonusspin feature

3, 4, 5 or 6 Bonus symbols on any position win 10, 15, 20 or 25 Bonusspins accordingly.

During Bonusspins, Wilds starts with a x2 Multiplier. Each Nudge increased the Multiplier by 1, up to a maximum of x5 if the Wild started on the top row. Multipliers from landing Wilds do not carry over to Sticky Wilds.

If a reel becomes fully Sticky Wild during Bonusspins, it remains Sticky for the rest of the Bonusspins.

Bonus ends when there are no remaining Bonusspins.



Bonusspin feature

Extra Bet feature

If the Extra Bet feature is activated more Bonus symbols are present on the reels, doubling the chance to win Bonusspins.



Buy Bonus feature

The Bonus can be instantly triggered from the main game by buying it.

10 Bonusspins = 100x current total bet

15 Bonusspins = 200x current total bet

20 Bonusspins = 300x current total bet

25 Bonusspins = 500x current total bet



Buy Bonus feature