






# Lucky Joker Twins



Main Screen

The game can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.

## Buttons

- |   |                 |                                 |
|---|-----------------|---------------------------------|
| <b>MAX BET</b>  | -               | Selects the maximum bet         |
| <b>AUTOPLAY</b>   | -               | Starts a game automatically     |
| <b>-/+ BET</b>  | -               | For changing the bet            |
|  | <b>START</b>    | - Starts the game               |
|  | <b>EXIT</b>     | - Exits the game                |
|  | <b>HELP</b>     | - Shows the help menu           |
|  | <b>SOUND</b>    | - Adjusts the sound of the game |
|  | <b>SETTINGS</b> | - Shows the setting menu        |

After pressing the settings button:



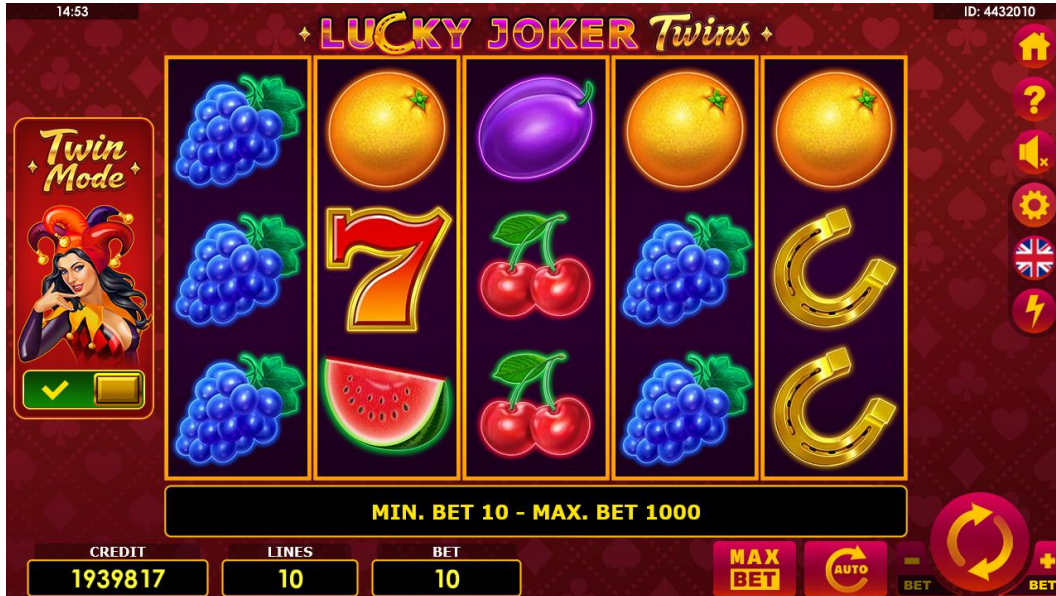
**LANGUAGE**

- Changes the language



**TURBO**

- Press to enable / disable the turbo mode



**The following values are displayed onscreen**

- CREDIT** - Displays the credit
- LINES** - Displays the lines
- BET** - Displays the bet

**Toolbar**



- 1** - Displays the current time
- 2** - Shows the ID of the played game

Due to the varying configurations and versions, deviations between the displays or button assignments and this manual can occur.

## The Game

After the desired stakes have been chosen the game is started with *START*. After the reel run the achieved winning combination is displayed among others by illuminated win lines and the win is added to the credit.

After the achieved wins have been added to the credit, bets can be placed anew.

The win plan respectively the onscreen help can be displayed at anytime by pressing the HELP button (or in this case win plan).

By a click on the symbols on the reels the player can get information regarding possible wins with a sufficiently great amount of the respective symbols.

## Help - Menu

The help menu opens when pressing the HELP button. This has its own button panel.

- |                       |   |                                |
|-----------------------|---|--------------------------------|
| <b>PREVIOUS PAGE</b>  | - | To switch to the previous page |
| <b>NEXT PAGE</b>      | - | To switch to the next page     |
| <b>RETURN TO GAME</b> | - | To continue the game           |

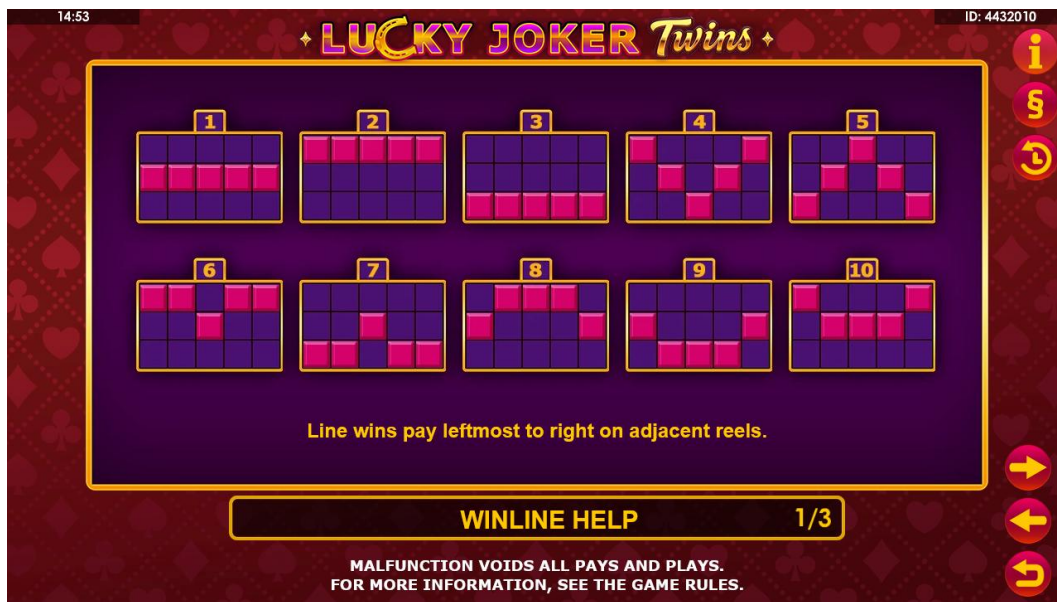
Symbol	5	4	3
Horseshoe	500	100	40
Red 7	3000	200	50
Watermelon	500	100	40
Grapes	200	50	20
Bell	1000	200	30
Joker	-	-	-
Star	-	-	200
SCATTER	-	-	30

**WILD**  
The JOKER symbols replace any symbol on the same reel

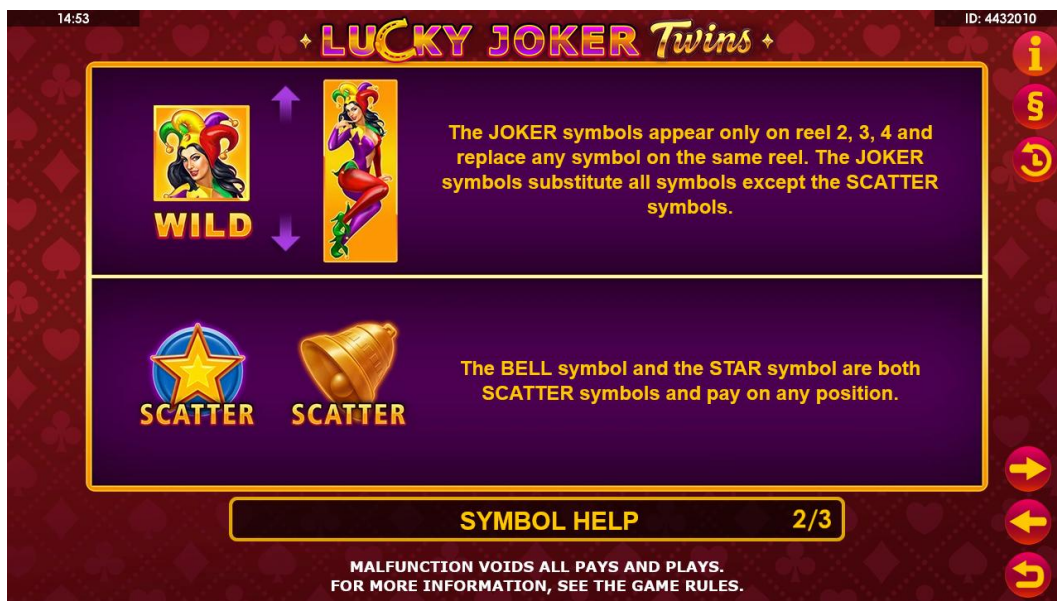
**SCATTER**

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Paytable




Help Screen 1



Help Screen 2

14:53 ID: 4432010

## LUCKY JOKER Twins



**Twin Mode**  
WILD  
RESPIN

If the TWIN MODE is activated, the JOKER TWIN symbol can appear on reel 2, 3 and 4 and acts like the JOKER symbol.

Every time a JOKER TWIN symbol lands on a reel and there is no win, an additional RESPIN is granted where the JOKER TWIN symbols remain on the reels.

**RESPIN HELP 3/3**

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Help Screen 3

## Game Rules

In this section the rules of the game are shown.

14:53
ID: 4432010

### Lucky Joker Twins Game Rules

**Game Overview**

- Lucky Joker Twins is a 5 reel, 3 row slot featuring Stacked symbols, SCATTER symbols, WILD substitutions and EXPANDING WILD symbols.
- The game is played with 10 lines (fixed).
- Line wins pay leftmost to right on adjacent reels.
- All wins only occur on active lines (except SCATTER wins).
- Only the highest line win is paid on each line played.
- Line wins are a multiple of the line bet.
- Line wins from different lines are added.
- Only the highest SCATTER win combination is paid.
- SCATTER wins are a multiple of the total bet.
- Wins from SCATTER symbols are added to the line wins.
- The BELL symbol is a SCATTER symbol and pays on any position.
- The STAR symbol is a SCATTER symbol and pays on any position.
- The STAR symbol appears only on reel 1, 3 and 5.
- All values in the paytable are based on the current bet level. These values will be changed automatically if the bet level will be changed.
- Payouts according to the paytable are made only if the specified number of symbols is of a kind.

**EXPANDING WILD Feature**

- The JOKER symbols appear only on reel 2, 3, 4 and replace any symbol on the same reel.
- The JOKER symbols substitute all symbols except the SCATTER symbols.

Game rules

## History

Each played game session is listed here.

### HISTORY

(LAST 20 GAMES)

GAME ID	STATE	CREDIT	LINES	BET	WIN
4432010	MAIN GAME	1939817	10	10	0



The image shows a screenshot of the Lucky Joker Twins slot machine interface. It features a 5-reel, 3-row grid. The reels contain various symbols including grapes, oranges, plums, cherries, watermelon, and horseshoes. A 'Twin Mode' feature is active, indicated by a 'Twin Mode' icon on the left. The interface includes a 'MAX BET' button, an 'AUTO BET' button, and a 'BET' button. The current credit is 1939817, lines are 10, and the bet is 10.

History

## Twin Mode

If the Twin Mode is activated, the Joker Twin symbol can appear on reel 2, 3 and 4 and acts like the Joker symbol.

Every time a Joker Twin symbol lands on a reel and there is no win, an additional Respin is granted where the Joker Twin symbols remain on the reels.



Twin Mode