






## Lucky Joker 10 Hold & Win






Main Screen

The game can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.

### Buttons

- |   |                 |                                 |
|---|-----------------|---------------------------------|
| <b>MAX BET</b>  | -               | Selects the maximum bet         |
| <b>AUTOPLAY</b>   | -               | Starts a game automatically     |
| <b>-/+ BET</b>  | -               | For changing the bet            |
|  | <b>START</b>    | - Starts the game               |
|  | <b>EXIT</b>     | - Exits the game                |
|  | <b>HELP</b>     | - Shows the help menu           |
|  | <b>SOUND</b>    | - Adjusts the sound of the game |
|  | <b>SETTINGS</b> | - Shows the setting menu        |

After pressing the settings button:

-  **LANGUAGE** - Changes the language
-  **BACKGROUND MUSIC** - Press to mute / unmute the background music
-  **TURBO** - Press to enable / disable the turbo mode



### The following values are displayed onscreen

- CREDIT** - Displays the credit
- LINES** - Displays the lines
- BET** - Displays the bet

### Toolbar



- 1** - Displays the current time
- 2** - Shows the ID of the played game

Due to the varying configurations and versions, deviations between the displays or button assignments and this manual can occur.

## The Game

After the desired stakes have been chosen the game is started with *START*. After the reel run the achieved winning combination is displayed among others by illuminated win lines and the win is added to the credit.

After the achieved wins have been added to the credit, bets can be placed anew.

The win plan respectively the onscreen help can be displayed at anytime by pressing the *HELP* button (or in this case win plan).

By a click on the symbols on the reels the player can get information regarding possible wins with a sufficiently great amount of the respective symbols.

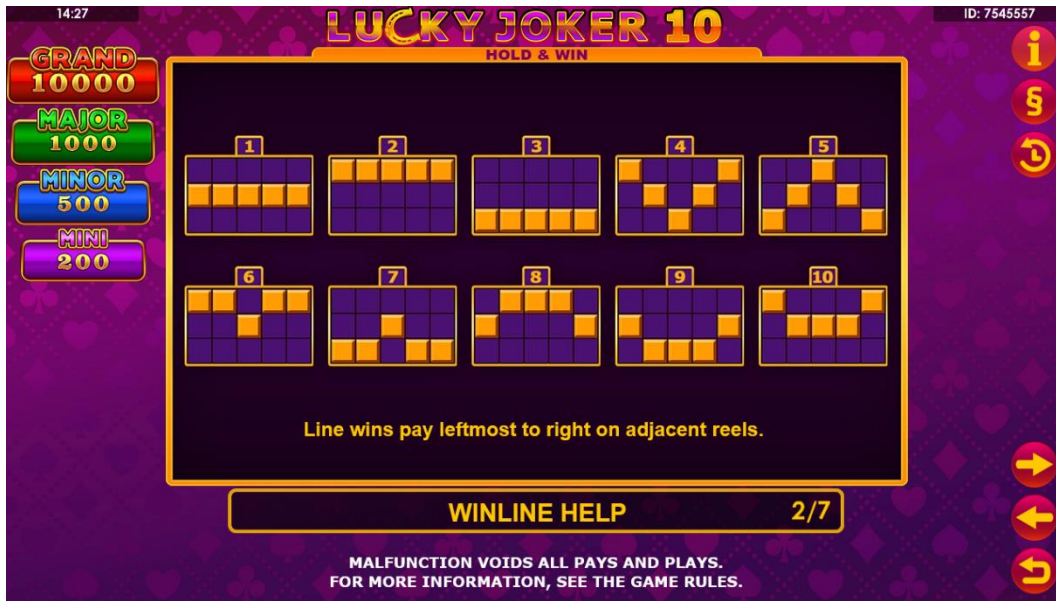
## Help - Menu

The help menu opens when pressing the *HELP* button. This has its own button panel.

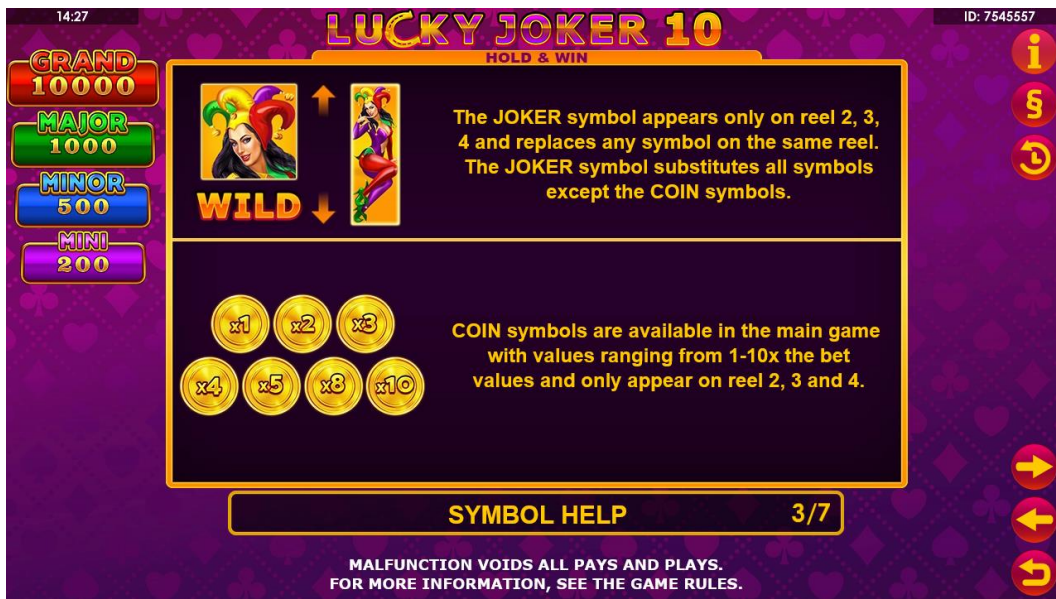
- |                       |   |                                |
|-----------------------|---|--------------------------------|
| <b>PREVIOUS PAGE</b>  | - | To switch to the previous page |
| <b>NEXT PAGE</b>      | - | To switch to the next page     |
| <b>RETURN TO GAME</b> | - | To continue the game           |



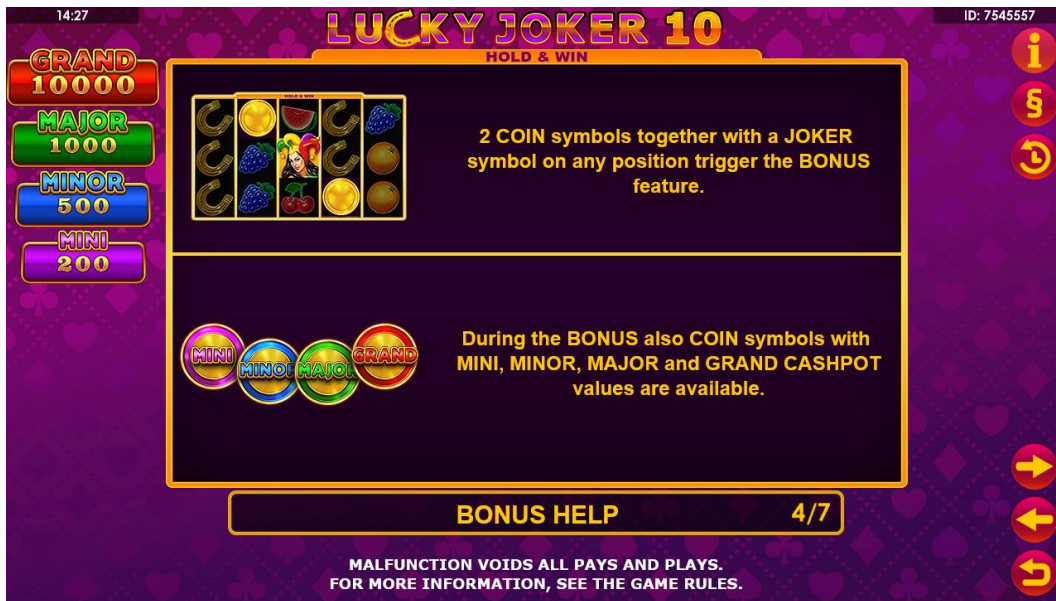
Help Screen 1



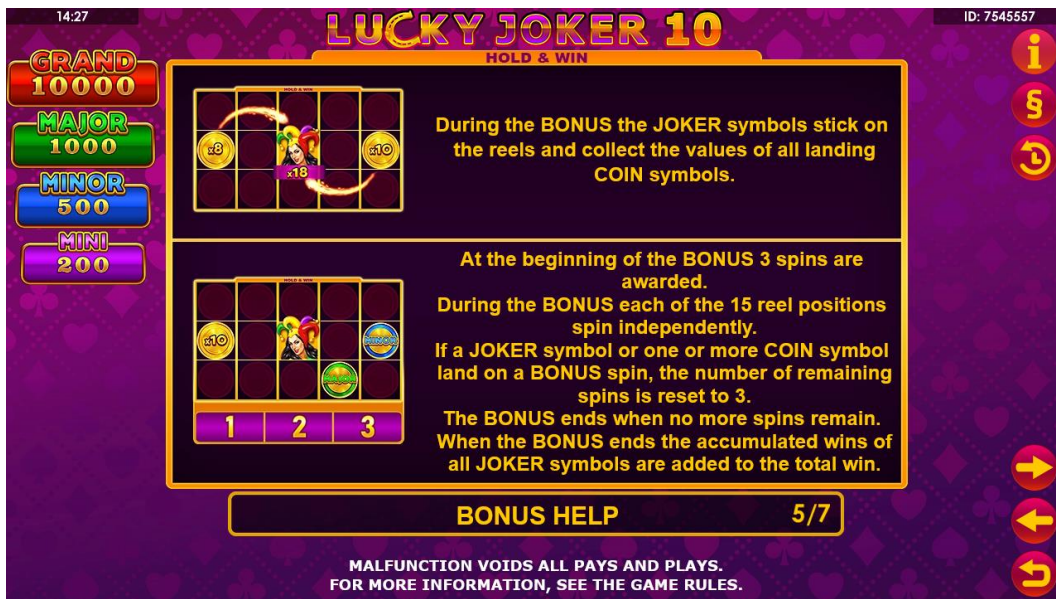
Help Screen 2



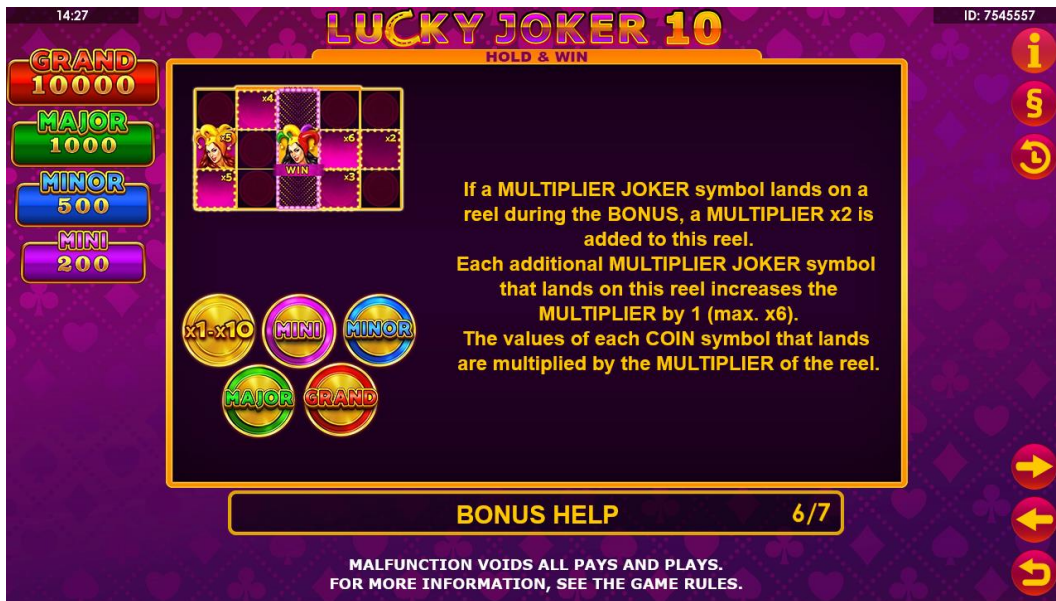
Help Screen 3



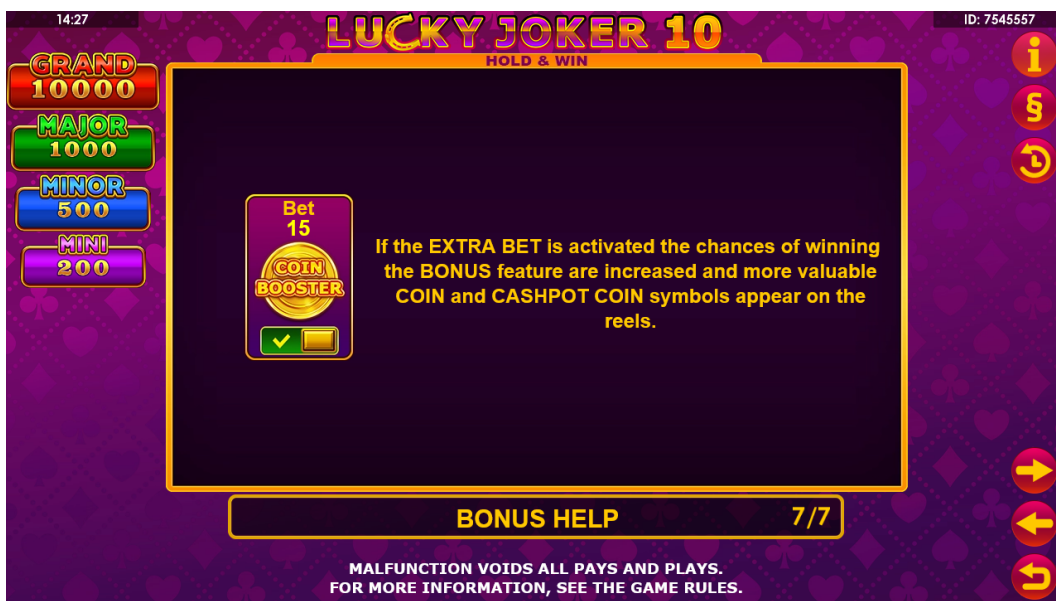
Help Screen 4



Help Screen 5



Help Screen 6



Help Screen 7

## Game Rules

In this section the rules of the game are shown.

**Lucky Joker 10 Hold And Win Game Rules**

**Game Overview**

- Lucky Joker 10 Hold And Win is a 5 reel, 3 row slot featuring Stacked symbols, WILD substitutions, EXPANDING WILD symbols and a HOLD & WIN feature.
- The game is played with 10 lines (fixed).
- Line wins pay leftmost to right on adjacent reels.
- All wins only occur on active lines (except COIN wins).
- Only the highest line win is paid on each line played.
- Line wins are a multiple of the line bet.
- Line wins from different lines are added.
- 3 or more COIN symbols on any position pay the values on them.
- COIN symbols are available in the main game with values ranging from 1-10x the bet values and only appear on reel 2, 3 and 4.
- All values in the payable are based on the current bet level. These values will be changed automatically if the bet level will be changed.
- Payouts according to the payable are made only if the specified number of symbols is of a kind.

**EXPANDING WILD Feature**

- The JOKER symbol appears only on reel 2, 3, 4 and replaces any symbol on the same reel.
- The JOKER symbol substitutes all symbols except the COIN symbols.

Game rules

## History

Each played game session is listed here.

GAME ID	STATE	CREDIT	LINES	BET	WIN
7545557	MAIN GAME	1960313	10	NaN	0

History

## Bonusspin feature

2 Coin symbols together with a Joker symbol on any position trigger the Bonus feature. At the beginning of the Bonus 3 spins are awarded.

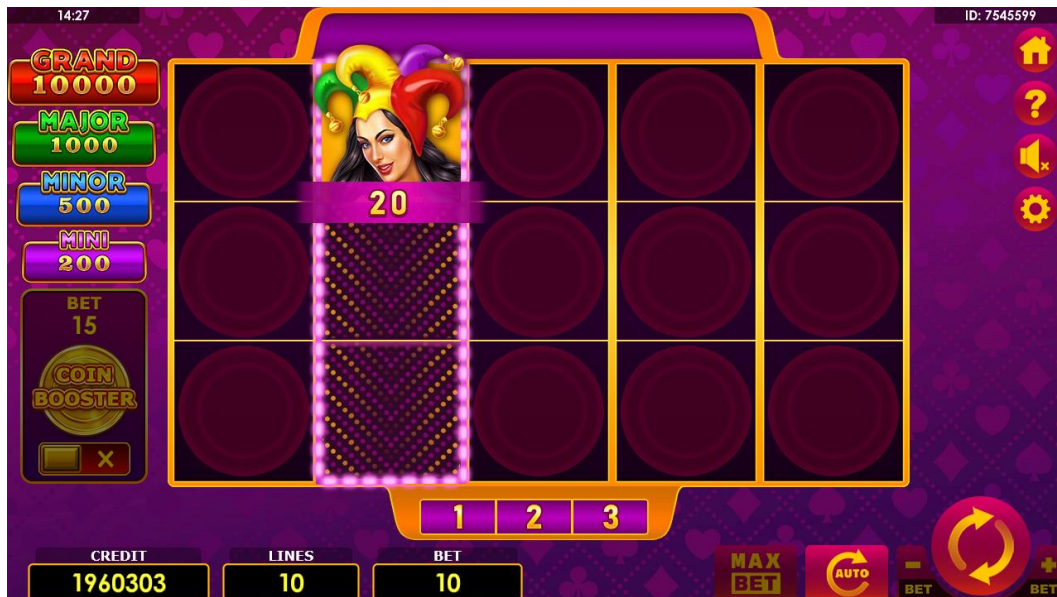
During the Bonus each of the 15 reel positions spin independently. During the Bonus also Coin symbols with Mini, Minor, Major and Grand Cashpot values are available.

If a Multiplier Joker symbol lands on a reel during the Bonus, a Multiplier x2 is added to this reel. Each additional Multiplier Joker symbol that lands on this reel increases the Multiplier by 1 (max. x6).

The values of each Coin symbol that lands are multiplied by the Multiplier of the reel. During the Bonus the Joker symbols stick on the reels and collect the values of all landing Coin symbols.

If a Joker symbol or one or more Coin symbol lands on a Bonusspin, the number of remaining spins is reset to 3.

The Bonus ends when no more spins remain.



Bonusspin feature

## Coin Booster feature

If the Extra Bet is activated the chances of winning the Bonus feature are increased and more valuable Coin and Cashpot Coin symbols appear on the reels.

