Joker X

Main Screen

The game can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.

Buttons

MAX BET	-	Selects the maximum bet
AUTOPLAY	-	Starts a game automatically
-/+ BET	-	For changing the bet

START	-	Starts the game
EXIT	-	Exits the game
HELP	-	Shows the help menu
SOUND	-	Adjusts the sound of the game
SETTINGS	-	Shows the setting menu

After pressing the settings button:

LANGUAGE	-	Changes the language
FULL SCREEN	-	Turns full screen on/off

The following values are displayed onscreen

CREDIT	-	Displays the credit
LINES		Displays the lines
BET		Displays the bet

Toolbar

1	-	Displays the current time
2	-	Shows the ID of the played game

Due to the varying configurations and versions, deviations between the displays or button assignments and this manual can occur.

The Game

After the desired stakes have been chosen the game is started with *START*. After the reel run the achieved winning combination is displayed among others by illuminated win lines and the win is added to the credit.
After the achieved wins have been added to the credit, bets can be placed anew.
The win plan respectively the onscreen help can be displayed at anytime by pressing the HELP button (or in this case win plan).
By a click on the symbols on the reels the player can get information regarding possible wins with a sufficiently great amount of the respective symbols.

Help - Menu

The help menu opens when pressing the HELP button. This has its own button panel.

PREVIOUS PAGE	-	To switch to the previous page
NEXT PAGE	-	To switch to the next page
RETURN TO GAME	-	To continue the game

Help Screen 1

Help Screen 2

Help Screen 3

Game Rules

In this section the rules of the game are shown.

Game rules

History

Each played game session is listed here.

History

Multiplier

The Multiplier symbol only appears on reel 3 and substitutes every other symbol. The Multiplier symbol multiplies all winnings randomly from x2 up to x5.

Multiplier