






## Hot Fruits 100 Extra Chillis



Main Screen

The game can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.

### Buttons

<b>MAX BET</b>	-	Selects the maximum bet
<b>AUTOPLAY</b>	-	Starts a game automatically
<b>-/+ BET</b>	-	For changing the bet
	<b>START</b>	- Starts the game
	<b>EXIT</b>	- Exits the game
	<b>HELP</b>	- Shows the help menu
	<b>SOUND</b>	- Adjusts the sound of the game
	<b>SETTINGS</b>	- Shows the setting menu

After pressing the settings button:



**LANGUAGE**

- Changes the language



**TURBO**

- Press to enable / disable the turbo mode



### The following values are displayed onscreen

- CREDIT** - Display the credit
- LINES** - Shows the lines
- BET** - Displays the bet

### Toolbar



**1**

**2**

- 1** - Displays the current time
- 2** - Shows the ID of the played game

Due to the varying configurations and versions, deviations between the displays or button assignments and this manual can occur.

## The Game

After the desired stakes have been chosen the game is started with *START*. After the reel run the achieved winning combination is displayed among others by illuminated win lines and the win is added to the credit.

After the achieved wins have been added to the credit, bets can be placed anew.

The win plan respectively the onscreen help can be displayed at anytime by pressing the HELP button (or in this case win plan).

By a click on the symbols on the reels the player can get information regarding possible wins with a sufficiently great amount of the respective symbols.

## Help - Menu

The help menu opens when pressing the HELP button. This has its own button panel.

- PREVIOUS PAGE - To switch to the previous page
- NEXT PAGE - To switch to the next page
- RETURN TO GAME - To continue the game



Symbol	5	4	3
7 (WILD)	1000	400	80
Star (SCATTER)	25000	1000	250
Watermelon Slice	400	80	40
Grapes	160	40	20
Purple Eggplant	80	20	10
Yellow Lemon	80	20	10
Two Red Cherries	80	20	10

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Paytable

11:22 ID: 6637051

## HOT FRUITS 100 EXTRA CHILLIS

Line wins pay leftmost to right on adjacent reels.

**WINLINE HELP 1/5**

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Navigation icons: i, \$, ↺, →, ←, ↻

Help Screen 1

11:22 ID: 6637051

## HOT FRUITS 100 EXTRA CHILLIS

**7 WILD** The WILD symbol substitutes all symbols except SCATTER symbol.

**★ SCATTER** SCATTER symbol pays on any position.

 CHILLI symbols appear in addition to the reel symbols and do not block the win lines.

**SYMBOL HELP 2/5**

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Navigation icons: i, \$, ↺, →, ←, ↻

Help Screen 2

11:22 ID: 6637051

## HOT FRUITS 100 EXTRA CHILLIS

**EXTRA CHILLIS**

If the EXTRA BET is activated the CHILLI SPIN feature is enabled.

A higher EXTRA BET increases the chances of winning the CHILLI SPIN feature and more valuable CHILLI symbols.

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**x1-x4**

**x5-x9**

**x10-x100**

Yellow, orange and red CHILLI symbols with values are available in a range of 1-100x the standard bet values, regardless from the EXTRA BET.

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**x2-x10**

Green CHILLI symbols with MULTIPLIERS in a range of 2-10x are available only during the CHILLI SPINS.

**FEATURE HELP** 3/5

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Help Screen 3

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## HOT FRUITS 100 EXTRA CHILLIS

**1 2 3**

8 or more CHILLI symbols on any position award and trigger CHILLI SPIN feature, if activated with EXTRA BET.

At the beginning of the CHILLI SPIN feature 3 spins are awarded.

During the feature line wins and SCATTER wins are not evaluated and each of the 20 reel positions will spin independently.

If one or more CHILLI symbols land on a feature spin, the number of remaining spins is reset to 3.

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**1 2 3**

If a green CHILLI symbol lands its MULTIPLIER stays. If several green CHILLI symbols land on the same position their MULTIPLIERS are added together.

**FEATURE HELP** 4/5

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Help Screen 4

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## HOT FRUITS 100 EXTRA CHILLIS



Yellow, orange and red CHILLI symbols remain on the reels during the CHILLI SPINS.

If a yellow, orange or red CHILLI land on a position with a MULTIPLIER its win value is increased by the corresponding MULTIPLIER.



The feature ends when no more spins remain or all 20 positions are filled with yellow, orange or red CHILLI symbols.



If 20 yellow, orange or red CHILLI symbols are collected by the end of the CHILLI SPIN feature the wins on the CHILLI symbols will be doubled.

**FEATURE HELP 5/5**

MALFUNCTION VOIDS ALL PAYS AND PLAYS.  
FOR MORE INFORMATION, SEE THE GAME RULES.

Help Screen 5

## Game Rules

In this section the rules of the game are shown.

11:22
ID: 6637051

### Hot Fruits 100 Extra Chillis Game Rules

**Game Overview**

- Hot Fruits 100 Extra Chillis is a 5 reel, 4 row slot featuring Stacked symbols, SCATTER symbols, WILD substitutions and a CHILLI SPIN feature.
- The game can be played with minimum 50 lines, the lines can be raised in 50 line steps until the max number of 100 lines is reached.
- Max bet can be played with 100 lines and the highest bet level.
- Line wins pay leftmost to right on adjacent reels.
- All wins only occur on active lines (except SCATTER wins).
- Only the highest line win is paid on each line played.
- Line wins are a multiple of the line bet.
- Line wins from different lines are added.
- Only the highest SCATTER win combination is paid.
- SCATTER wins are a multiple of the total bet.
- Wins from SCATTER symbols are added to the line wins.
- The STAR symbol is a SCATTER symbol and pays on any position.
- CHILLI symbols appear in addition to the reel symbols and do not block the win lines.
- Yellow, orange and red CHILLI symbols with values are available in a range of 1-100x the standard bet values, regardless from the EXTRA BET. The value on CHILLI symbols at start of feature are a guaranteed win in feature with a chance of additional values during feature.
- All values in the payable are based on the current bet level and the amount of lines. These values will be changed automatically if the bet level or the amount of lines will be changed.
- Payouts according to the payable are made only if the specified number of symbols is of a kind.

Game rules

## History

Each played game session is listed here.

### HISTORY

(LAST 20 GAMES)

GAME ID	STATE	CREDIT	LINES	BET	WIN
6637051	MAIN GAME	1956160	100	50	0

History

## Chilli Spin feature

If the Extra Bet is activated the Chilli Spin feature is enabled.

A higher Extra Bet increased the chances of winning the Chilli Spin feature and more valuable Chilli symbols.



Chilli Spin feature

8 or more Chilli symbols on any position award and trigger Chilli Spin feature.

At the beginning of the Chilli Spin feature 3 spins are awarded.

During the feature line wins and Scatter wins are not evaluated and each of the 20 reel positions will spin independently.

If one or more Chilli symbols land on a feature spin, the number of remaining spins is reset to 3.

If a green Chilli symbol lands its Multiplier stays. If several green Chilli symbols land on the same position their Multipliers are added together.

Yellow, orange and red Chilli symbols remain on the reels during the Chilli Spins. If a yellow, orange or red Chilli lands on a position with a Multiplier its win value is increased by the corresponding Multiplier.

The feature ends when no more spins remain or all 20 positions are filled with yellow, orange or red Chilli symbols.

If 20 yellow, orange or red Chilli symbols are collected by the end of the Chilli Spin feature the wins on the Chilli symbols will be doubled.



Chilli Spin feature